*SPACE INCURSION*

Hello Guys!!

I’m very glad and honoured that you took some of your time to test my ever first video-game “SPACE INCURSION”.

Based on the game SPACE INVADERS, I just tried to make it as fun as the original game.

To run it, double-click on the executable file named “Space Incursion”.

Brief summary of the game:

1. Controls

* You control a spaceship with the Up, Down, Left, Right directions of your Keyboard.
* Your enemies are aliens which gradually move towards your spaceship.
* You can fire bullets one at a time by pressing the Space Bar button of your keyboard.

1. Game Over

The game is over if one the following occurs:

* If one the aliens touches your spaceship.
* If one of the aliens reach the bottom edge of the game’s screen.

My apologies, I haven’t created a restart option for now (the game isn’t done yet) so each time you’ll want to restart the game, you’ll have to close it and open it back.

I am open to any idea proposal to ameliorate this game.

By the way, this game was developed using Python’s game development framework named **Pygame**.

Fun facts:

* It took me 3 days to develop this game till its current state.
* The game’s background music is “Kodama(Interlude)” by Nujabes.
* The voice saying “Nice” each time you hit an alien is actually mine.
* All other voice effects were downloaded freely over the internet.

I hope you’ll enjoy it.

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